

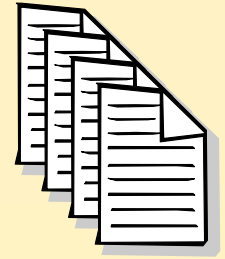
# Collaborative Configurations

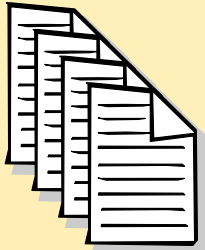
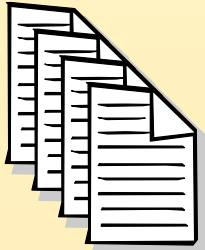
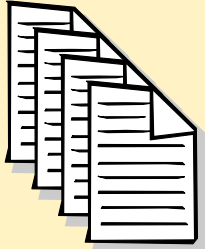
**Paul Anderson**

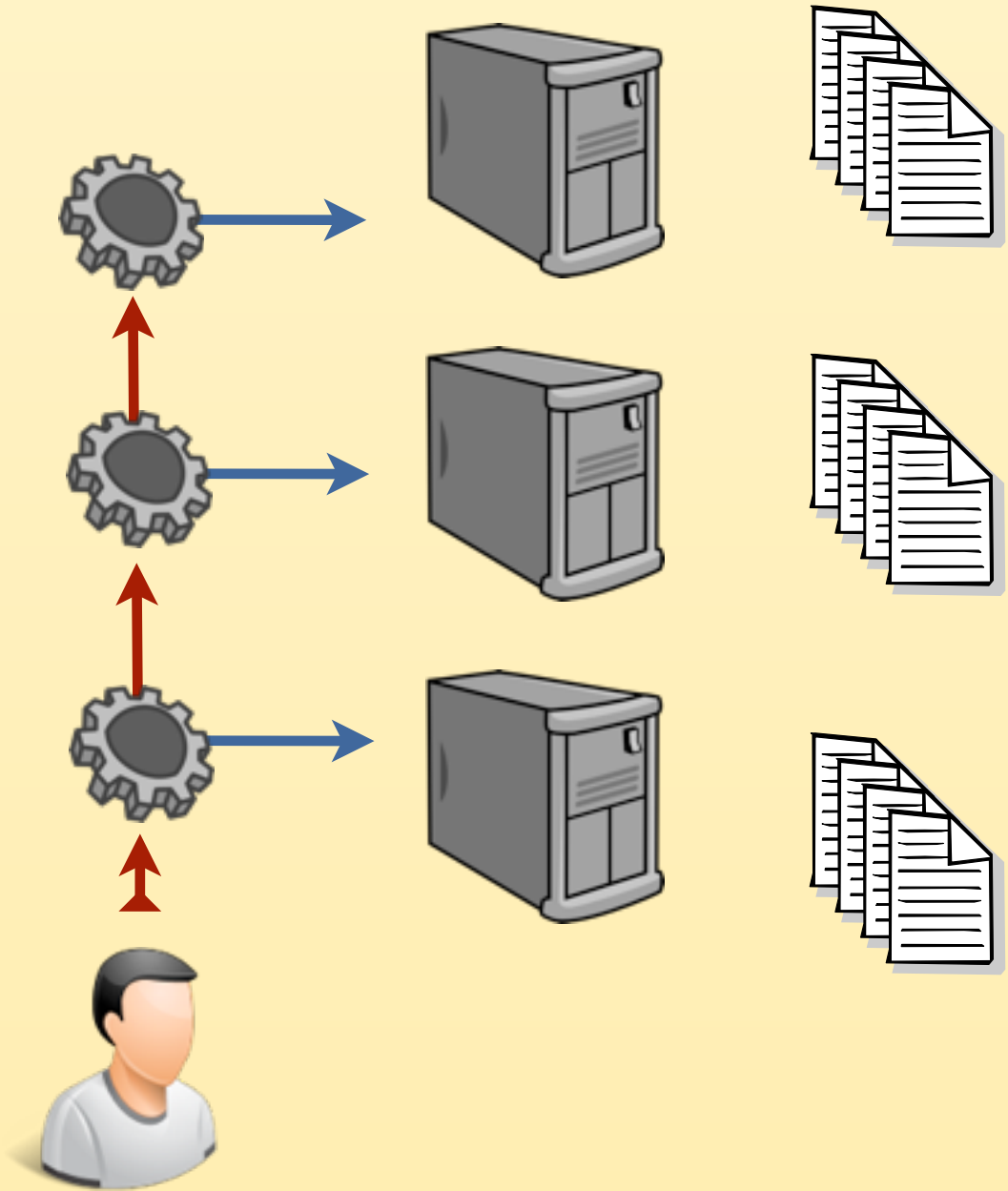
dcspaul@ed.ac.uk

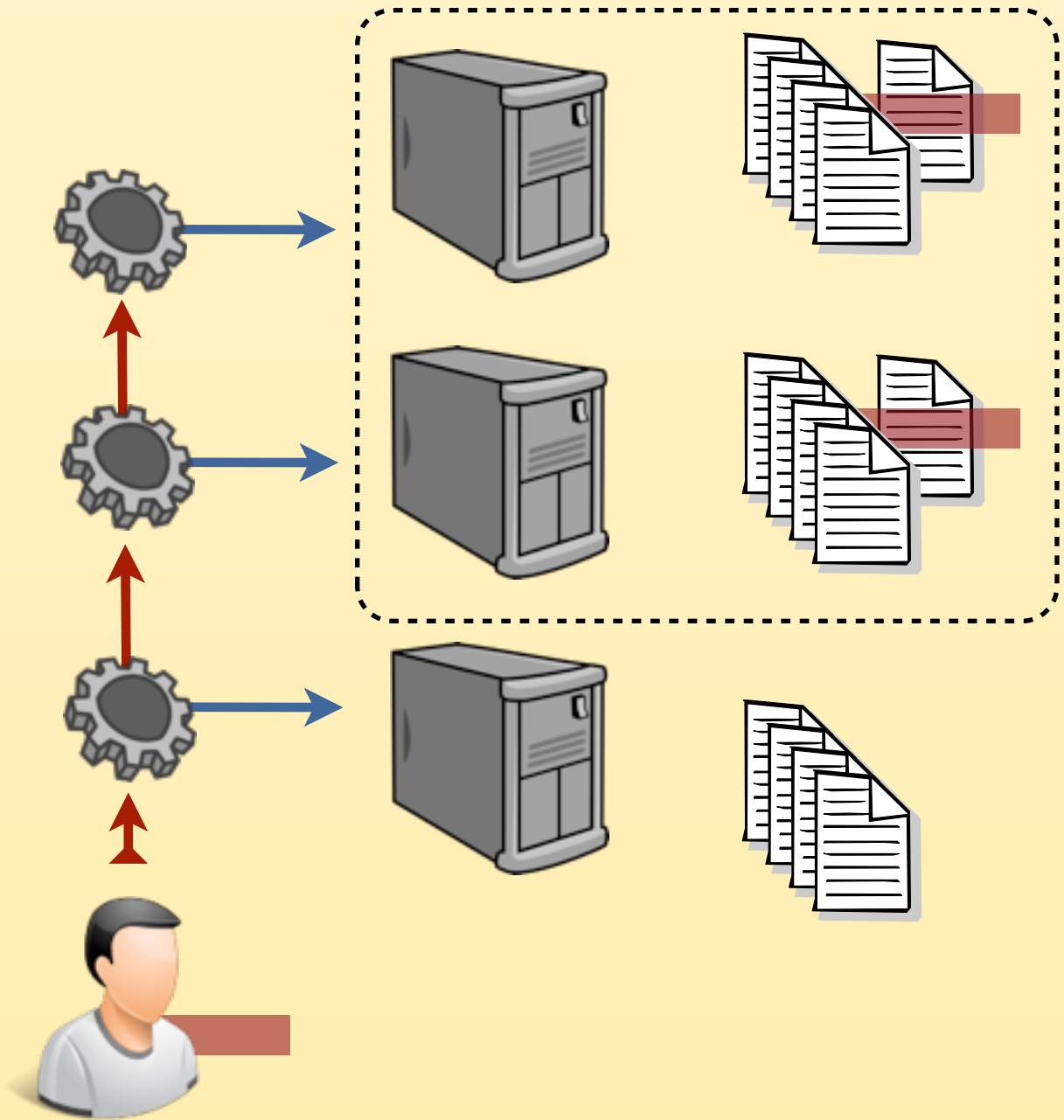
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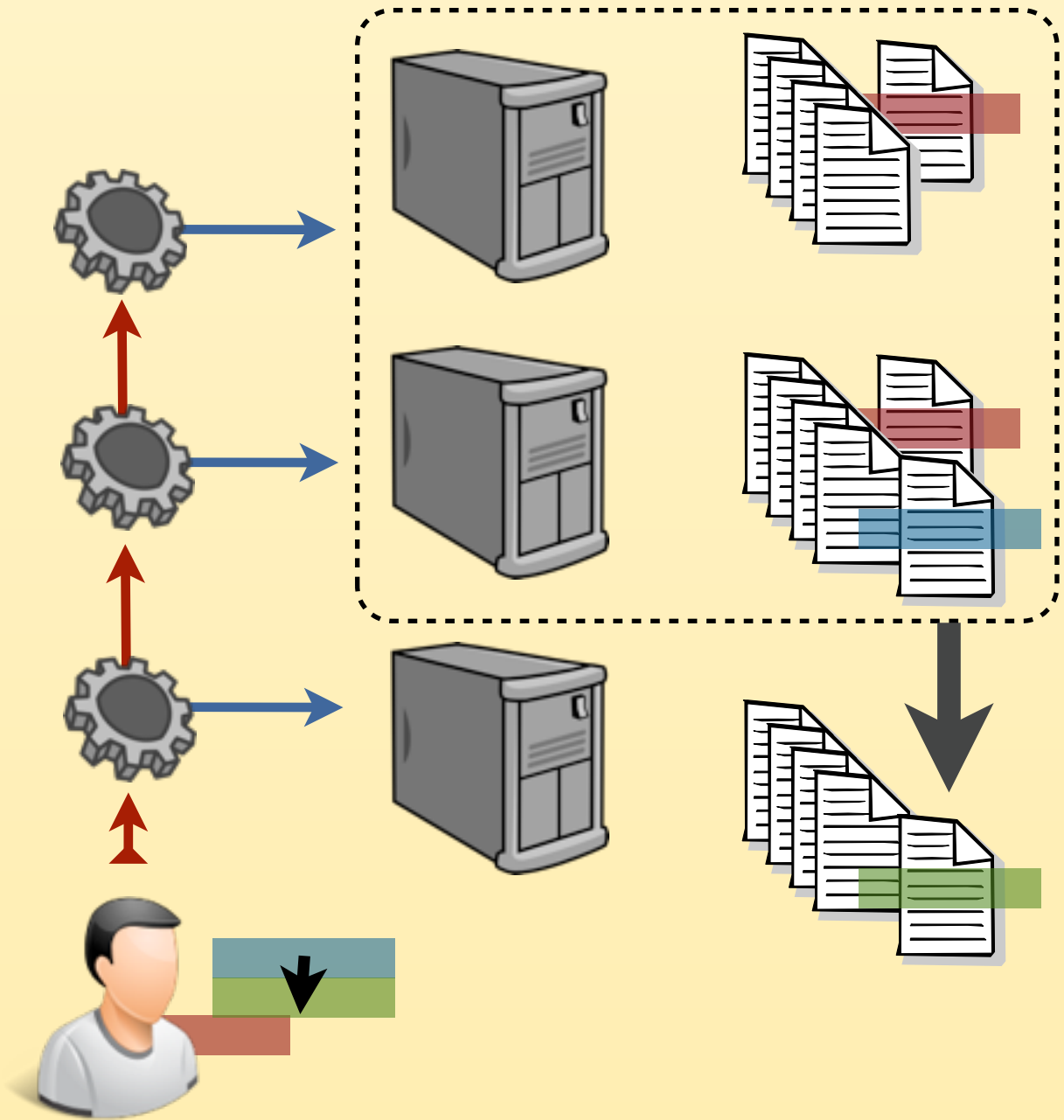
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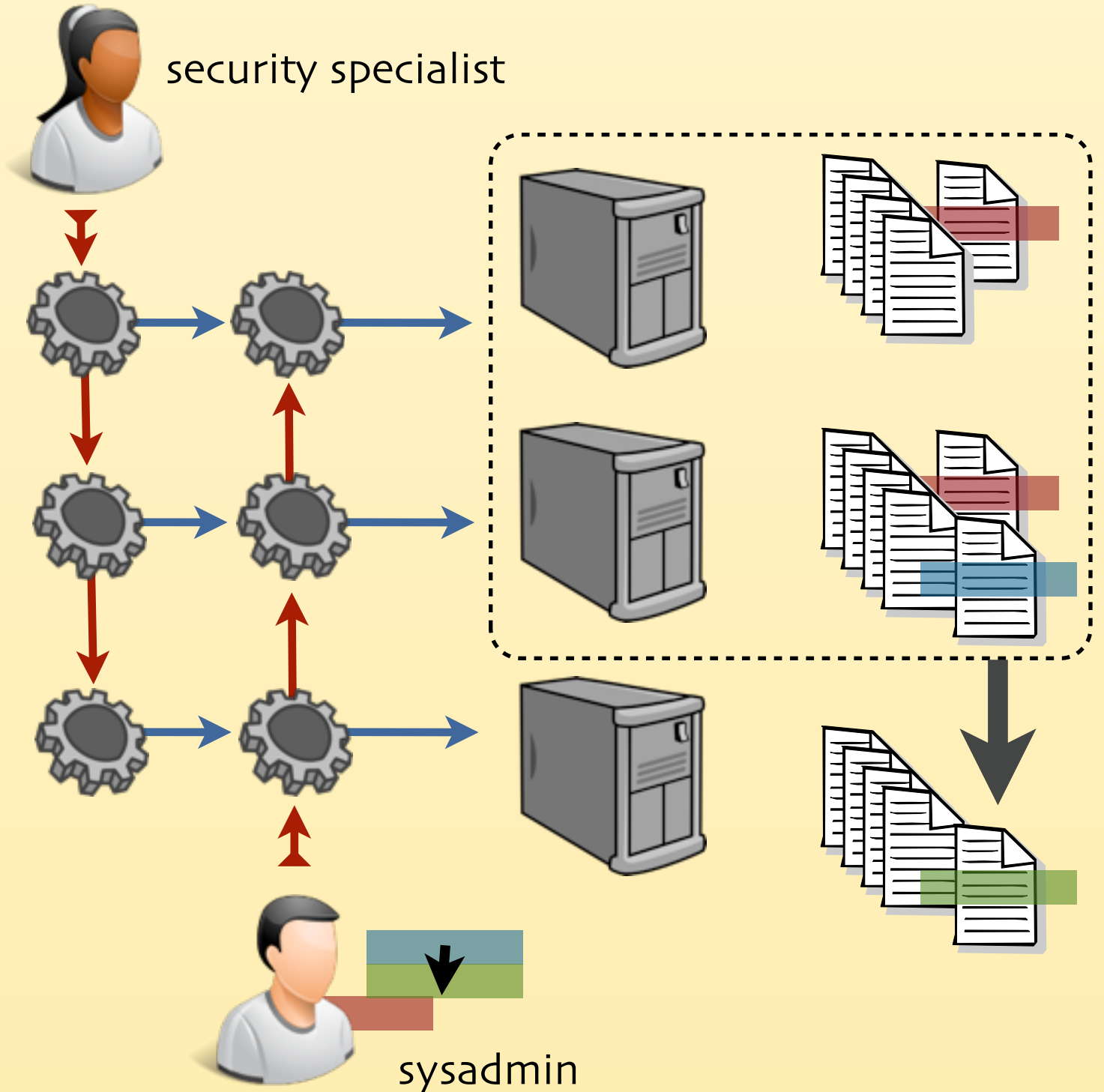






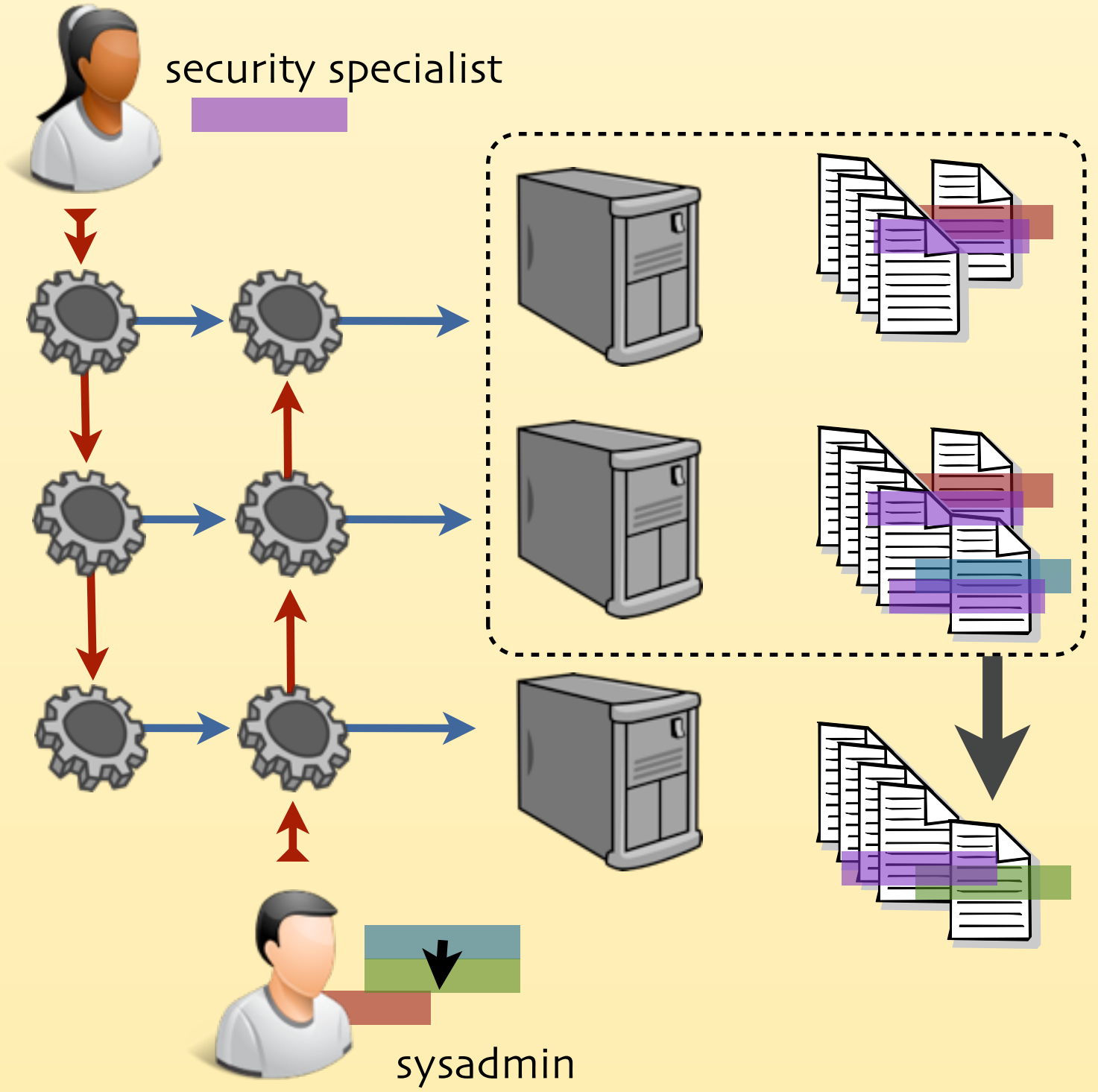






security specialist

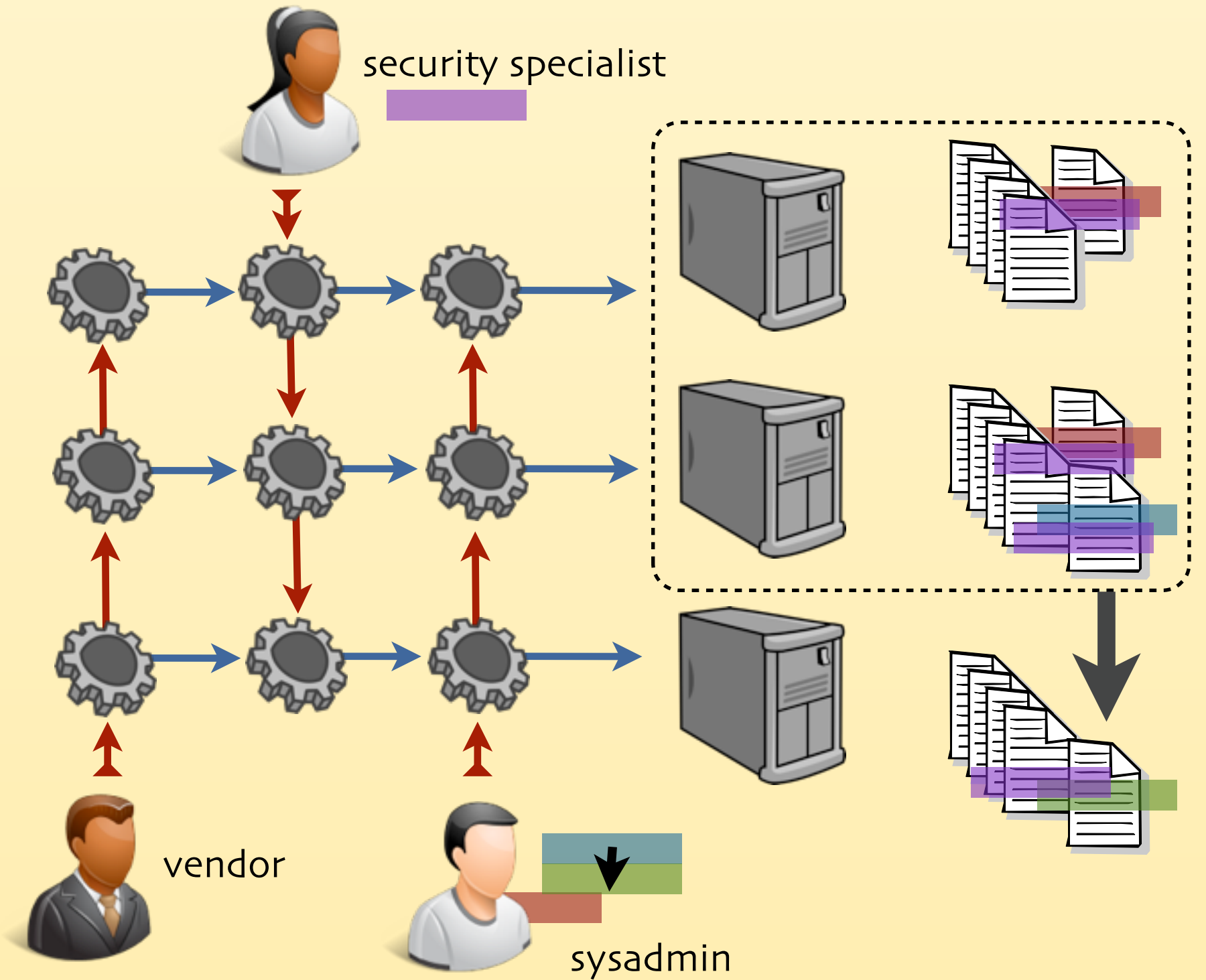
sysadmin

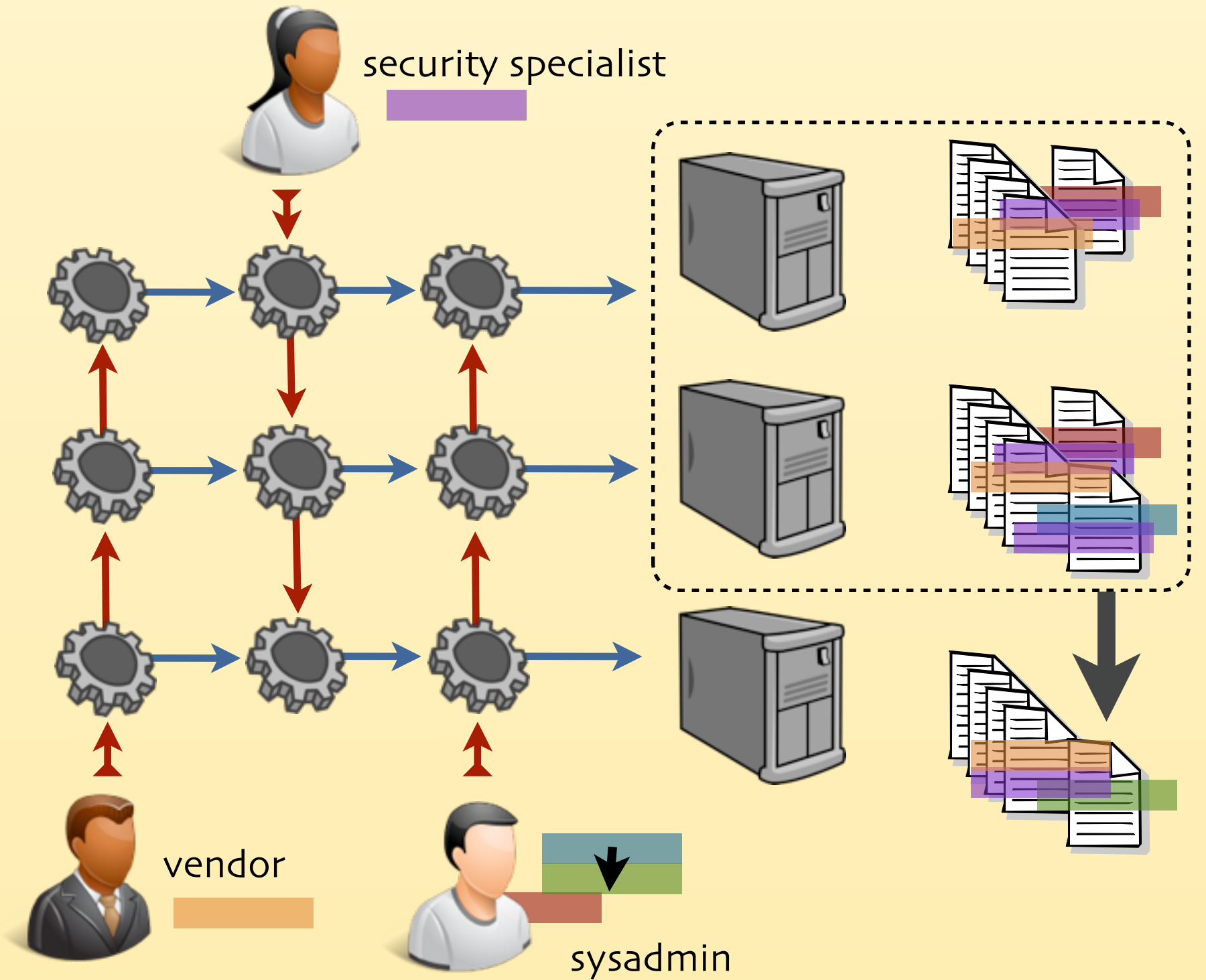


security specialist

sysadmin





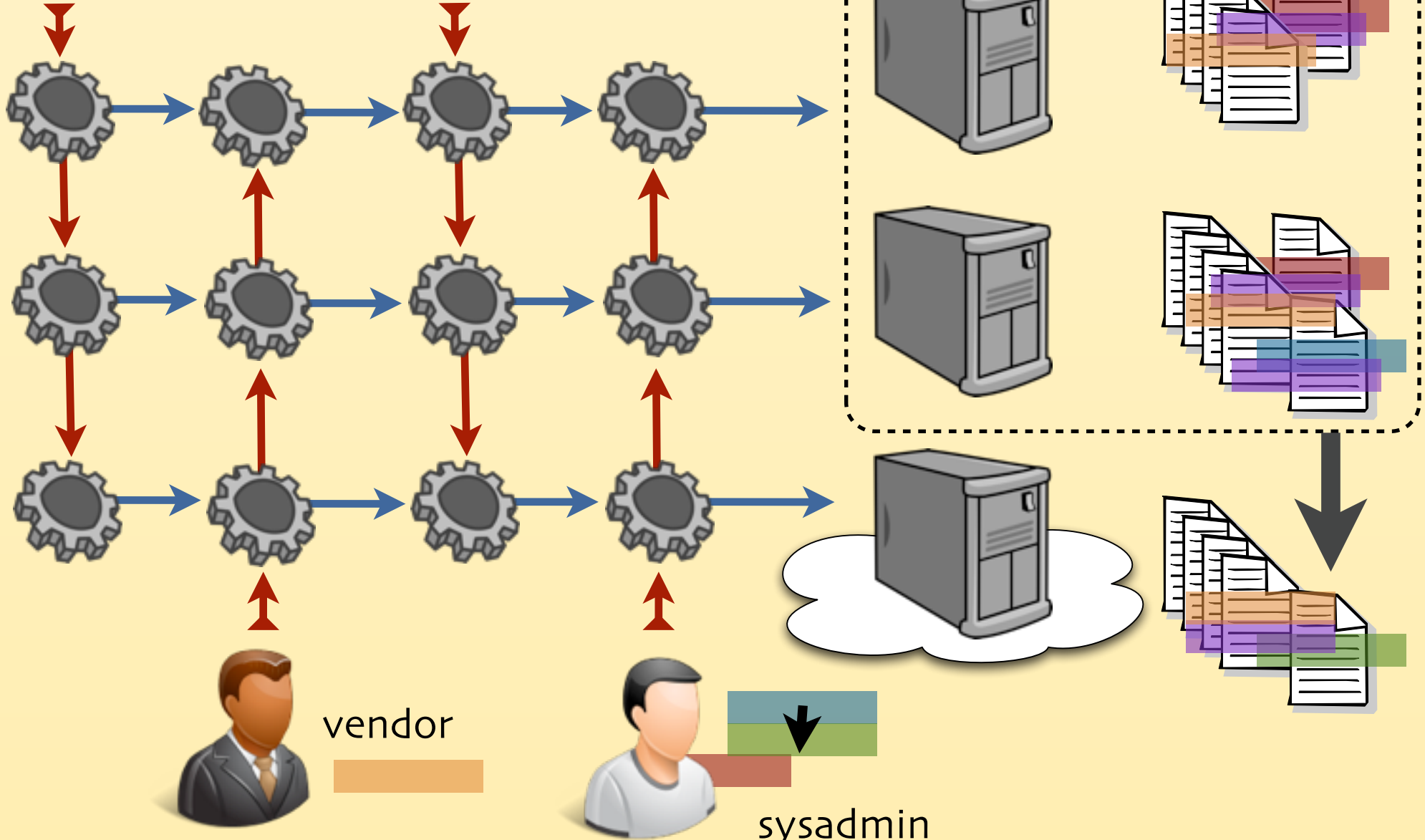


service provider

security specialist

vendor

sysadmin



# Aspect Composition

**The problem is to compose these independent “aspects” to form a consistent specification**

- ▶ with no unnecessary human negotiation
  - rapid configuration changes may be necessary to repair a failed system

**We also need to be able to understand the “provenance” of the resulting configuration parameters**

- ▶ how was the value of that parameter computed ?
- ▶ if a particular parameter is wrong ...
  - who needs to change what to fix it ?
- ▶ if a particular parameter requires special authorisation ...
  - who was involved in contributing to its value, and are they authorised ?



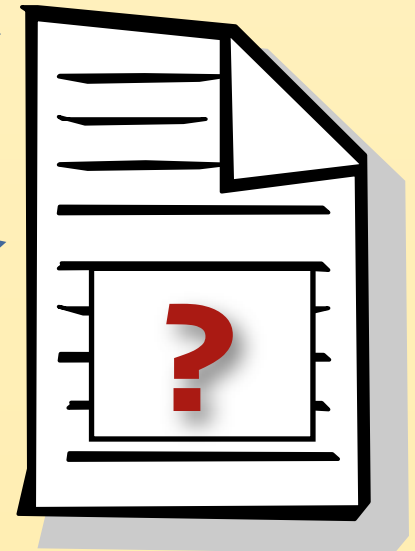
- I need a port number between 200 and 300 for my internal service
- Otherwise, I don't really care what it is
- But I have to pick a single value
- Let's use 210



- For security reasons, only ports above 250 can be used for internal services

$P=210$

$P>250$





- I need a port number between 200 and 300 for my internal service
- Otherwise, I don't really care what it is
- ~~But I have to pick a single value~~
- ~~Let's use 210~~

$P > 200$

$P < 300$

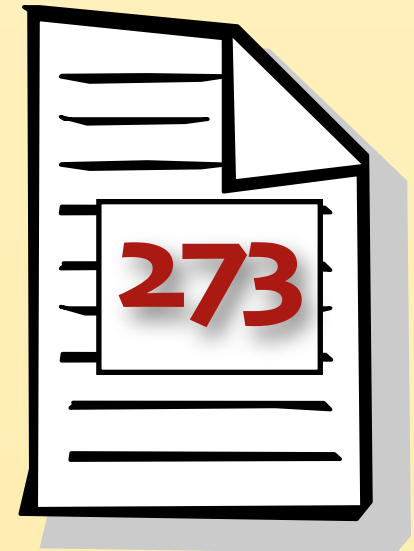


$P = 273$



- For security reasons, only ports above 250 can be used for internal services

$P > 250$



# Constraints

## **Using constraint solvers for configuration problems is not new**

- ▶ Alloy for network configuration
- ▶ Cauldron (HP)
- ▶ VM allocation (Google challenge)

## **But we have a different motivation which changes the emphasis**

- ▶ we want to integrate the constraints with a (usable) configuration language to support a separation of concerns
- ▶ the constraint problems are often comparatively simple to solve, but they are embedded in large volumes of “constant” configuration data
- ▶ some specific properties are important (see later) ...
  - preferences (soft constraints)
  - stability



I want at least two DHCP servers on each network segment



I don't want any core services running on any machines that students are authorised to log in to



I want my two database servers to be on separate networks if possible for robustness



I need at least one database machine that students can log in to



# Modelling

## **The most popular practical configuration languages ..**

- ▶ are very good at reliably deploying large numbers of configuration parameters to large numbers of machines
- ▶ but they are not good at modelling higher-level abstractions such as those on the previous slide
- ▶ they have “evolved” gradually without a clear semantics
- ▶ and they have implementations which are not amenable to experimental extensions

## **Confsolve is an experimental constraint-based configuration language**

- ▶ supports the necessary modelling
- ▶ generates an intermediate language which can be transformed fairly easily into an existing configuration language

# Confsolve

## **An experimental constraint-based configuration language**

- ▶ by John Hewson <[john.hewson@ed.ac.uk](mailto:john.hewson@ed.ac.uk)>  
<http://homepages.inf.ed.ac.uk/s0968244/>  
(Sponsored by Microsoft Research)
- ▶ a general-purpose configuration language
  - no domain-specific knowledge
  - output can easily be transformed into some other language (eg. Puppet)
- ▶ the data model is an object-oriented hierarchy
  - constraints are possible at all levels
- ▶ compiles down to a standard constraint solver (MiniZinc)
- ▶ supports soft constraints and optimisation
- ▶ has a formal semantics for the translation
- ▶ supports “change minimisation”

# Some Confsolve Classes

```
class Service {  
    var host as ref Machine  
    ...  
}  
class Datacenter {  
    var machines as Machine[8]  
    ....  
}  
class Machine { }  
class Web_Srv extends Service { }  
class Worker_Srv extends Service { }  
class DHCP_Srv extends Service { }
```

# Two Datacenters & Three Services



```
var cloud as Datacenter  
var enterprise as Datacenter  
  
var dhcp as DHCP_Service[2]  
var worker as Worker_Service[3]  
var web as Web_Service[3]
```

# A Constraint



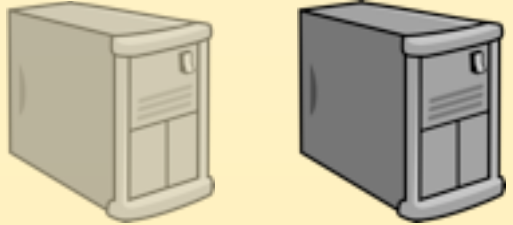
```
var services as ref Service[7]

where foreach (s1 in services) {
  foreach (s2 in services) {
    if (s1 != s2) {
      s1.host != s2.host
    }
  }
}
```

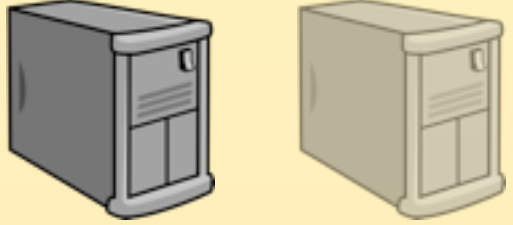
## No two services on the same machine:

- ▶ this generates a correct configuration
  - no explicit assignment at all
  - not just validation
- ▶ this can be independently authored
  - no collaboration with the service authors, or system managers is required

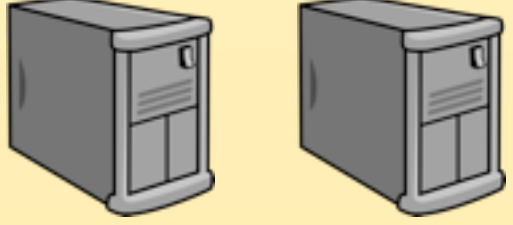
Enterprise



DHCP



Web



Work

Web

Cloud



Web

DHCP



Work



Work

Not a good solution!  
Constraints are too loose

# An Optimisation Constraint



```
var utilisation as int
```

```
where utilisation == count (  
  s in services  
  where s.host in enterprise.machines)
```

```
maximize utilisation
```

## “Favour Placement of Machines in the Enterprise”

- ▶ this policy can be defined completely independently

Enterprise



Web

DHCP



Work



Work



Web



Work



DHCP



Web

Cloud

A much better solution

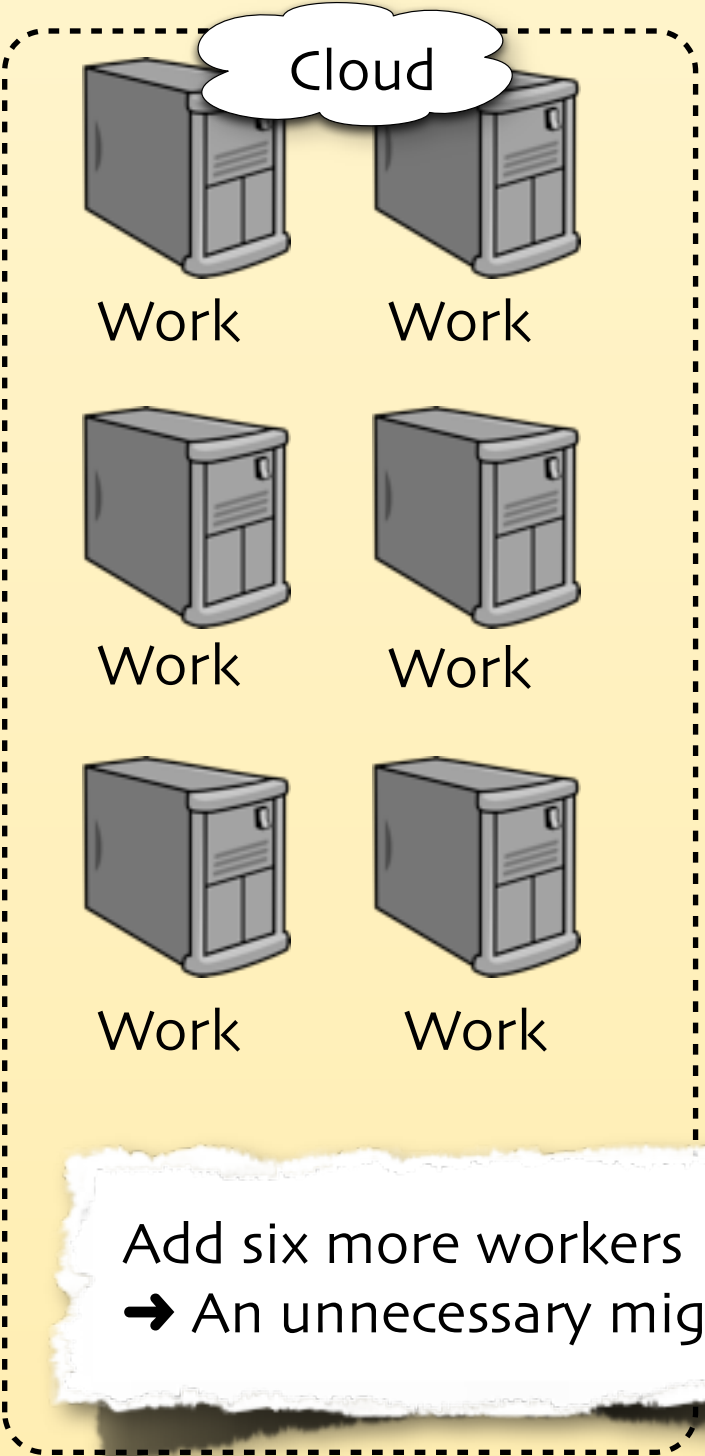
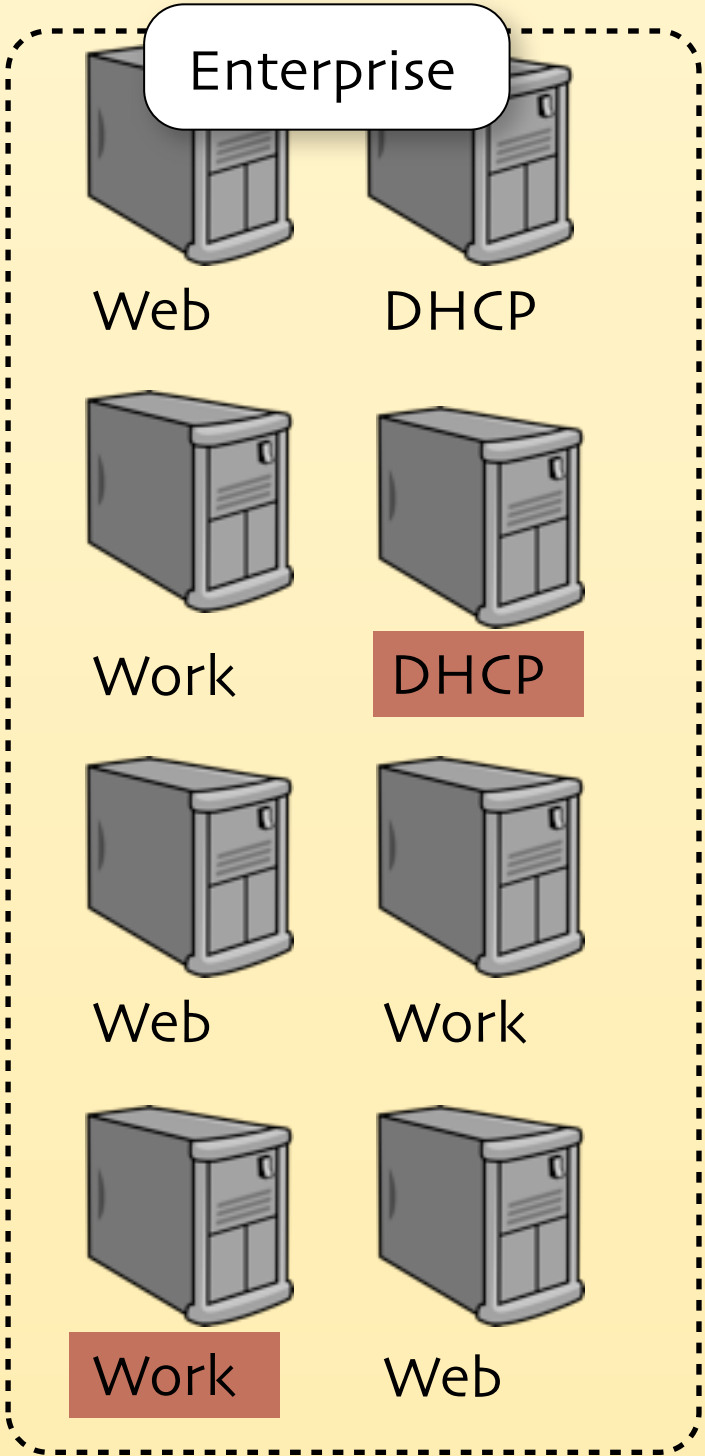


# Add Six More Workers



```
var cloud as Datacenter  
var enterprise as Datacenter  
  
var dhcp as DHCP_Service[2]  
var worker as Worker_Service[3]  
var worker as Worker_Service[9]  
var web as Web_Service[3]
```





# Enterprise



Web

DHCP



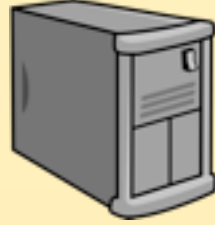
Work



Work



Web



Work



DHCP



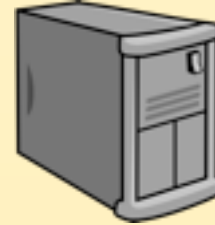
Web

# Cloud

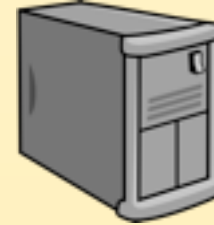


Work

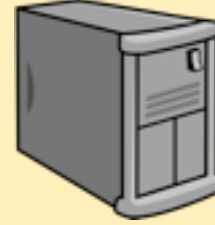
Work



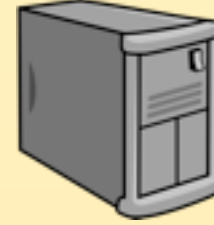
Work



Work



Work



Work

with "change minimisation"  
no unnecessary migration

# What's Good ?

**Users can specify and change their own requirements completely independently**

- ▶ and the resulting configurations are guaranteed to match the requirements

**If some constraint changes, the system can automatically generate a new valid configuration (if one exists)**

- ▶ things may change because of requirement changes
- ▶ or, for example, failures
- ▶ the deployment of the new configuration can be scheduled with automated planning tools

**When the system reconfigures, it can do so with the minimum disruption necessary to meet the final requirements**

# What's Not So Good ?

## **It is very hard to specify comparative “costs”**

- ▶ I could leave one service unnecessarily in the cloud, or I could move it back into the datacenter, but I would need to shuffle ten other servers to do so - which is best?

## **It is quite hard to avoid over-specifying or under-specifying constraints**

- ▶ we either miss good solutions, or deploy bad ones

## **It can be hard for humans to predict the effects**

- ▶ sysadmins are very nervous with this degree of automation

## **Sometimes there may be no solution**

- ▶ and it is difficult to understand why

## **Performance can be unpredictable**

- ▶ it is not always obvious what is computationally expensive

# Provenance

**Who is responsible for the fact that service X is running in the cloud when it shouldn't be? !**

- ▶ many people may have specified constraints contributing to this
- ▶ perhaps it was the fault of someone who said nothing at all!
  - i.e. there should have been a constraint preventing this

**Who needs to fix it?**

- ▶ and how?

**We have started to look at provenance in configuration languages**

- ▶ with James Cheney <jcheney@inf.ed.ac.uk>  
<http://homepages.inf.ed.ac.uk/jcheney/>

**This is very complex when we allow full constraints**

- ▶ but the problems exist in much simpler practical situations ...

# Value Inheritance

Alice



```
class genericServer {  
    timeServer = ts@reliable.com  
    ... 742 more parameters ...  
}
```

Bob



```
class widgetServer isa genericServer {  
    ...  
}
```

Carol



```
class salesServer isa widgetServer {  
    ...  
    ...  
}
```

Dave



```
node serverA isa salesServer {  
    ip = 1.2.3.4  
    ...  
}
```

# Alice Works For The Tool Vendor

Alice



```
class genericServer {  
  timeServer = ts@reliable.com  
  ... 742 more parameters ...  
}
```

Bob



- Alice develops generic templates
- this one is for a generic server
- it specifies the default "timeserver"
- this is set to some reliable public service

Carol



```
}  
  
node serverA isa salesServer {  
  ip = 1.2.3.4  
  ...  
}
```

Dave





# Bob Is The Senior Admin For widgets.com

Alice



Bob



Carol



Dave



```
class genericServer {  
    timeServer = ts@reliable.com  
    ... 742 more parameters ...  
}  
  
class widgetServer isa genericServer {  
    ...  
}  
  
class salesServer isa widgetServer {
```

- Bob develops local templates
- these inherit from the generic ones
- Bob overrides some parameters
- but not the default timeserver

# Carol Is The Admin For The Sales Dept

Alice



Bob



Carol



Dave



```
class genericServer {
```

- Carol inherits Bob's templates
- she overrides some parameters
- but not the default timeserver

```
class salesServer isa widgetServer {
```

```
  ...
```

```
  ...
```

```
}
```

```
node serverA isa salesServer {
```

```
  ip = 1.2.3.4
```

```
  ...
```

```
}
```

# Dave Is The Technician

Alice



```
class genericServer {  
  timeServer = ts@reliable.com  
  ... 742 more parameters ...  
}
```

Bob



- Dave configures the individual machines
- he assigns one of Carol's templates
- overriding a few machine-specific values

Carol



```
...  
}  
node serverA isa salesServer {  
  ip = 1.2.3.4  
  ...  
}
```

Dave



# Carol Adds A Local Timeserver

Alice



```
class genericServer {  
    timeServer = ts@reliable.com  
    ... 742 more parameters ...  
}
```

Bob

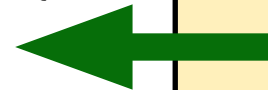


```
class widgetServer isa genericServer {  
    ...  
}
```

Carol



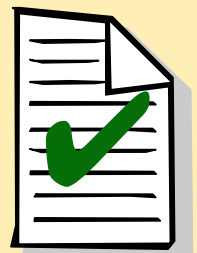
```
class salesServer isa widgetServer {  
    timeServer = ts@sales.widget.com  
    ...  
}
```



Dave



```
node serverA isa salesServer {  
    ip = 1.2.3.4  
    ...  
}
```



# Alice Ships A New Template

Alice



```
class genericServer {  
    timeServer = ts@unreliable.com  
    ... 742 more parameters ...  
}
```



Bob



```
class widgetServer isa genericServer {  
    ...  
}
```

Carol

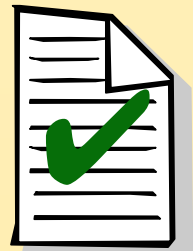


```
class salesServer isa widgetServer {  
    timeServer = ts@sales.widget.com  
    ...  
}
```

Dave



```
node serverA isa salesServer {  
    ip = 1.2.3.4  
    ...  
}
```



# Carol Withdraws Her Change

Alice



```
class genericServer {  
    timeServer = ts@unreliable.com  
    ... 742 more parameters ...  
}
```

Bob



```
class widgetServer isa genericServer {  
    ...  
}
```

Carol



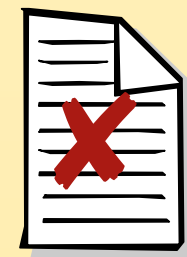
```
class salesServer isa widgetServer {  
timeServer = ts@sales.widget.com  
    ...  
}
```



Dave



```
node serverA isa salesServer {  
    ip = 1.2.3.4  
    ...  
}
```



# Whose “Fault” Is This?

## **Dave’s server broke and he got the blame from the users**

- ▶ in fact, all of the machines in the Sales Department are broken!
- ▶ but he says he didn’t change anything at all

## **Carol says she just put the parameter back to the default**

- ▶ so it can’t be her fault - this is exactly the same as it was before

## **Bob says he carefully checked the new default configuration**

- ▶ in fact, he ran some regression tests and the new configuration produced exactly the same results as the old one on all of the Sales Department machines

## **Alice says that the purpose of a new version is to change things!**

- ▶ and it is up to the users to check these changes are appropriate
- ▶ although it is Alice’s value which appears in the final configuration

# Who Should Fix It? And How?

## **Alice probably isn't going to change this**

- ▶ she presumably had a good reason for the new value
- ▶ and she doesn't work for us anyway, so she may break it again ...

## **Dave doesn't want to set it on his individual machines**

- ▶ although he might do this as an interim fix!
- ▶ which will of course cause problems later, if it doesn't get removed

## **Carol just wants the same value as the rest of the company**

- ▶ although she could make an interim fix too

## **But, it is probably Bob who needs to make a company-wide change ?**

- ▶ even though he was not responsible for any of the changes which exposed the problem



# Tracking Provenance Is Hard

## **We need to know who authored what**

- ▶ relating source text diffs to semantic changes is not reliable

## **Every value must have a corresponding provenance expression**

- ▶ the language needs a “provenance semantics” as well as the conventional “value semantics”
- ▶ there may be multiple different interpretations for different purposes

## **The provenance tends to be “explosive”**

- ▶ “everyone had their fingers in this”
- ▶ we may need to evaluate (for example) both branches of a conditional

## **This needs to be implemented in the configuration compiler**

# Some Questions

## **Perhaps the history is important to understanding ?**

- ▶ when Alice changed the default value, the configuration started to “smell bad”, even though there was no immediate consequences
- ▶ even though the specification is entirely declarative, it may be important to know “how we got here”

## **Perhaps we can assign some degree of “robustness” ?**

- ▶ the above configuration is less robust in some sense, because it is more likely to break when things change
- ▶ is it right that things should break if I back out a change ?
- ▶ can I be warned when that situation is likely to occur ?

## **Provenance for a constraint-based language seems very hard**

- ▶ can we still do something meaningful ?

# Some Conclusions

## **Constraint-based (declarative) configuration languages seem promising**

- ▶ they are capable of supporting the automatic composition of intersecting aspects
- ▶ but a fully-general constraint-solver is probably not appropriate for production use
- ▶ some human-factors research would be very useful to determine typical usage patterns which could be incorporated into a production language in a more usable way

## **We need better configuration languages & implementations**

- ▶ which support higher-level modelling
- ▶ and have clearer semantics
- ▶ and extensible implementations

# More Conclusions

**A better understanding of configuration language provenance seems important**

- ▶ for security
- ▶ and for debugging / problem fixing
- ▶ we may be able to learn from work in database provenance

**This involves some interesting problems**

- ▶ including clearer semantics for realistic configuration languages
- ▶ we are looking for a Phd student

# Publications

## **A Declarative Approach to Automated Configuration**

John Hewson & Andrew Gordon & Paul Anderson

Large Installation Systems Administration Conference (LISA '12)

(to be published)

## **Toward Provenance-Based Security for Configuration Languages**

Paul Anderson & James Cheney

The 4th Usenix Workshop on the Theory and Practice of Provenance

<http://homepages.inf.ed.ac.uk/dcspaul/publications/tapp12-final15.pdf>

## **Modelling System Administration Problems with CSPs**

John Hewson & Paul Anderson

The 10th International Workshop on Constraint Modelling and Reformulation (ModRef 2011)

<http://homepages.inf.ed.ac.uk/dcspaul/publications/ConfSolve-ModRef2011.pdf>



**Questions**



**Comments**



**Use Cases**

# Collaborative Configurations

**Paul Anderson**

dcspaul@ed.ac.uk

<http://homepages.inf.ed.ac.uk/dcspaul>

<http://homepages.inf.ed.ac.uk/dcspaul/publications/dir-2012.pdf>